

Year 5 Week beginning 1st March 2021

White Rose answer sheets for last week's work on Angles:

Tuesday 23rd

<https://resources.whiterosemaths.com/wp-content/uploads/2020/04/Y3-Summer-Block-3-ANS1-Turns-and-angles-2020.pdf>

Wednesday 24th

<https://resources.whiterosemaths.com/wp-content/uploads/2020/04/Y3-Summer-Block-3-ANS2-Right-angles-in-shapes-2020.pdf>

<https://resources.whiterosemaths.com/wp-content/uploads/2020/04/Y3-Summer-Block-3-ANS3-Compare-angles-2020.pdf>

Thursday 25th

<https://resources.whiterosemaths.com/wp-content/uploads/2020/05/Y4-Summer-Block-5-ANS1-Identify-angles-2020.pdf>

Friday 26th

<https://resources.whiterosemaths.com/wp-content/uploads/2020/03/Y5-Summer-Block-2-ANS1-Measuring-angles-in-degrees-2020.pdf>

Day	Maths	English	Other
Day 1 Monday 1 st March	<p>Today is a revision of language and features of 2D shapes.</p> <p>You have some videos and two worksheets, because they are fairly easy, and it is work from previous years. You should work through these quite quickly. It is important you know this before we can move on to more challenging work.</p> <p>Starter <i>Understanding Line Vocabulary</i> Recap</p> <p>Watch this video https://www.youtube.com/watch?v=pPqHzPjOq_M</p> <p>Watch this video of a song https://www.youtube.com/watch?v=P3AOoLbA3us</p> <p>Complete the worksheet (print off or write the answers on paper). https://resources.whiterosemaths.com/wp-content/uploads/2020/04/Y3-Summer-Block-3-WO6-Parallel-and-perpendicular-2020.pdf</p> <p>Main Activity <i>Properties of 2D shapes</i> Recap</p> <p>Watch this video https://www.youtube.com/watch?v=UeKN5-ogFTs</p> <p>Complete the worksheet (print off or write the answers on paper).</p>	<p>Starter</p> <p>Write out the spellings listed below. Words with hyphens; co-ordinates, re-covered, co-driver, co-own, re-create, co-operate, re-elect, pre-owned, re-enter, co-hosts.</p> <p>Look up the definitions in a dictionary/online.</p> <p>Main Activity</p> <p>To investigate vocabulary.</p> <p>Read the next part of Beowulf at the end of these plans. As last week, your first task today is to investigate the vocabulary. Be strict with yourself. If there are any words or phrases that you are not sure of at all, highlight or underline them and then look up their meanings.</p>	<p>French</p> <p>Now is the time for the final part of your board game! At the end of these plans are the guidelines to make menu cards and the basic instructions for the game. Your task is to create 6 menu cards, neatly presented and a set of instructions to play your board game. Remember to bring your completed game into school next week, so that we can play it!</p>

	<p>https://resources.whiterosemaths.com/wp-content/uploads/2020/04/Y3-Summer-Block-3-WO7-Recognise-and-describe-2D-shapes-2020.pdf</p>		
Day 2 – Tues 2 nd	<p>Starter Times Tables Rock Stars 5 and 6 times table</p> <p><i>Main Activity Properties of Shapes Triangles</i></p> <p>Recap</p> <p>Watch this video https://www.youtube.com/watch?v=1kvZMZueHwM</p> <p>Pause and solve the problems as you watch. Rewind and re-watch any bits that you find tricky. Go at your own pace, and repeat it as much as you need to.</p> <p>Complete the worksheet (print off or write the answers on paper). https://resources.whiterosemaths.com/wp-content/uploads/2020/05/Y4-Summer-Block-5-WO3-Triangles-2020.pdf Do as much as you can. Refer back to the video if you need to. There may be questions that you can't do, but we want you to try your hardest to solve as much as you can.</p>	<p>Starter Look back at spellings and practise them. Remind yourself of the meanings and if you are still unsure, look them up again.</p> <p>Main Activity To understand a character</p> <p>Re read the section of Beowulf at the end of these plans. Underline or highlight or write down any words or phrases that are describing or referring to Beowulf. What does the text tell you about him? Can you think of any other words that you could use to describe Beowulf?</p>	<p>History To investigate the Vikings.</p> <p>To add some more facts to your collection, this week you are going to learn about Viking life; their villages, jobs, clothing, houses, food etc. Look at the information on this website and make sure that you collect all the information available;</p> <p>https://www.bbc.co.uk/bitesize/topics/ztyr9j6/articles/ztqbr82</p>
Day 3	<p>Starter Times Tables Rock Stars 5 and 6 times</p>	<p>Starter</p>	<p>PE</p>

Wed 3 rd	<p>table</p> <p>Main Activity <i>Properties of Shapes</i> Quadrilaterals Recap</p> <p>Watch this video https://www.youtube.com/watch?v=0OW2bU0So-4</p> <p>Pause and solve the problems as you watch. Rewind and re-watch any bits that you find tricky. Go at your own pace, and repeat it as much as you need to.</p> <p>Complete the worksheet (print off or write the answers on paper). https://resources.whiterosemaths.com/wp-content/uploads/2020/05/Y4-Summer-Block-5-WO4-Quadrilaterals-2020.pdf</p> <p>Do as much as you can. Refer back to the video if you need to. There may be questions that you can't do, but we want you to try your hardest to solve as much as you can.</p>	<p>Using neat, joined writing, practise using spellings in sentences.</p> <p>Main Activity To describe a character.</p> <p>Using the information that you found about Beowulf in yesterday's lesson, can you draw a simple picture of what he might look like? Is your picture complete? Are there details about Beowulf that you don't have? Make a list of questions about that you would like to know about Beowulf.</p>	<p>Have a look online for some ideas about physical activities. You could design your own 10 minute exercise plan that we can do in school next week.</p> <p>PSHE This week, the lesson is focussing on you; https://youtu.be/T9cj-T9RWpM</p> <p>Do a self-portrait and then label it with all the things that make you unique!</p>
Day 4 Thurs 4 th	<p>Starter Times Tables Rock Stars 5 and 6 times table</p> <p>Main Activity <i>Symmetry</i> Recap</p> <p>Watch these videos https://www.youtube.com/watch?v=dAgDwuHOi4g https://www.youtube.com/watch?v=Kah5w06eyCo https://www.youtube.com/watch?v=VuxxoZ8dsg0</p> <p>Rewind and re-watch any bits that you find tricky. Go at your own pace, and repeat it as much as you need to.</p> <p>Complete the worksheet (print off or write the answers on paper). https://resources.whiterosemaths.com/wp-content/uploads/2020/05/Y4-Summer-Block-5-WO5-Lines-of-symmetry-2020.pdf</p>	<p>Starter</p> <p>Main Activity To describe a character</p> <p>Using the information that you have and adding to the details needed to describe Beowulf, write a very detailed description of Beowulf. Remember to include not just what he looked like but also describe his personality and his feelings.</p> <p>Success Criteria: Capital letters and full stops. Correct sentence structures. Good punctuation.</p>	<p>Science To understand conservation.</p> <p>Watch the lesson about conservation involving an important scientist; https://youtu.be/lx43rnagzlc</p> <p>If you would like to, do some research about a similar conservation project or you can concentrate on the one in the lesson. Create a poster to persuade people why the project is important, what the project is, which animal it is helping and what people can do to help.</p>

	<p>Do as much as you can. Refer back to the videos if you need to. Try your best.</p>	<p>Check spelling carefully. Neatly, joined handwriting. Paragraphs (if you can) Detail and description. Check it makes sense all the way through!</p> <p>The finished piece of writing to be brought into school on Monday please.</p>	
<p>Day 5 Fri 5th</p>	<p>Starter Times Tables Rock Stars 5 and 6 times table</p> <p><i>Main Activity Symmetry Recap</i></p> <p>Watch this video https://www.youtube.com/watch?v=haakdK7Hrzc Rewind and re-watch any bits that you find tricky. Go at your own pace, and repeat it as much as you need to.</p> <p>Complete the worksheet (print off or write the answers on paper). https://resources.whiterosemaths.com/wp-content/uploads/2020/05/Y4-Summer-Block-5-WO6-Complete-a-symmetric-figure-2020.pdf Do as much as you can. Refer back to the videos on symmetry if you need to. We want you to try your hardest to complete as much as you can.</p>	<p>Use today's English time to finish and check and edit your description of Beowulf. Do this very carefully and the best writing that you can do.</p> <p>Extension; You could; Write a short review of a book you've read during Lockdown or a computer game that you've played. Or Write a short summary of what you are looking forward to doing back in school and any things that you may be worried about coming back to school.</p>	<p>Art; To create an observational drawing</p> <p>Continue with your drawing of an animal that you started last week. Remember to be fussy about your sketching and just keep persevering to produce the best drawings that you can. You can refer back to the video links from last week as some guidance if you want to.</p>

ENGLISH LESSON:

BEOWULF

Again and again he came to his killing ground, always unseen in the black of the night. No plan Hrothgar and the council thanes devised could protect them from his fury, no prayers to the Almighty, no sacrifices to ancient heathen gods. Anywhere he struck, any farmstead, any cottage. Anywhere and everywhere. Nothing can put an end to these terror raids. A great and terrible grief darkened the land, banishing all happiness, all hope. Even the noble Hrothgar sat sunk in sorrow. Deep in his despair the Danish King could see no reprieve from this hideous nightmare visited so often upon his people by this fearful monster.

By now the story of this dreadful tragedy, of the nightly suffering Hrothgar and his people were enduring, had spread far and wide. They had heard about it too across the water in the land of King Hygelac of the Geats, for a long time faithful allies of the Danish kingdom. But only one of them, the greatest and bravest of all princes – Beowulf he was called – decided this evil beast of the night must be punished for his wrong-doing, that Heorot must be cleansed of this wickedness and Hrothgar and his people saved at last, even if Beowulf had to give his own life to achieve it.

Family and friends, Edgetheow his father, and his uncle the good King Hygelac himself, all of them did what they could to dissuade him from this reckless, perilous mission. But all advice, all omens, only whetted Beowulf's determination to go to Denmark and slay this monster of the night. He ordered a strong and seaworthy ship to be fitted out for the quest, and hand-picked fourteen of the fiercest warriors he knew. Out of the sheltered fjord they rowed this sturdy warship, and set sail for Denmark, riding the wind-whipped waves over the sea.

In brisk breezes the ship flew along ploughing the storm-tossed ocean, until at last the shadow of land along the horizon became the rearing cliffs and capes of Denmark. Soon Beowulf and his ring-mailed thanes were leaping ashore, each one thanking God most fervently for his safe arrival. From the cliff high above them Hrothgar's startled watchman saw men land, and wondered who they were, whether friend or foe. He rode down to the beach straight away and challenged them at the point of his spear.

"Who are you, strangers? Where do you come from? I see you dressed and armed as warriors ready for battle. In all my years patrolling this coast no one has landed more openly. You do not come like thieves in the night, and your faces speak to me of some honest purpose. And I can plainly see that your prince, who stands head and shoulders higher than the rest of you, has the look of a hero about him, of great nobility and grace. Yet you are not known to us. Certainly Hrothgar has had no warning of your coming. So tell me your names and declare your intent frankly so I may know whether to let you pass or not."

Beowulf spoke up then, opening his heart honestly to the Danish coastguard.

"We have come here from my lord Hygelac, king of the Geats, your ally and your good friend. All the world knows of the piteous misfortune that has befallen this land, of that marauding monster Grendel and all his murderous massacres. We have come here to destroy him if we can. So lead us to Hrothgar, that great and glorious guardian of his people. Take us to Heorot, the heart of his kingdom, and take us there as fast as possible. There is no time to lose."

"You sound to me and you look to me like a man of your word," replied the coastguard. "So accepting all in good faith, I will bring you myself to Heorot, to my lord Hrothgar. Who will, I know, rejoice at your coming. Meanwhile while you are gone on your great and noble quest, my men will see to it that your ship is well guarded."

So in war-dress of chainmail shirts, carrying their long ashen spears and great war-shields, Beowulf and his warriors left their ship anchored fast in the lee of the cliff, and marched inland, their helmets gleaming bright in the afternoon sun; strong helmets that would surely protect them against the worst any enemy could do, or so they thought.

On they went until they saw at long last, in the distance, Hrothgar's home, Heorot, that glorious place adorned with glowing gold, a house fit for any king on earth. Here the coastguard left them, pointing the way.

"I must return to resume my watch for sea-raiders," he said. "May the God we all love protect you in all you do, wherever you go, and bring you safely back to your ship again, and back to your hearth and home."

Weary now from their long sea journey Beowulf and his war-band made their way up the stone path towards the great hall of Heorot, where they were greeted at the gate by Wulfgar, Hrothgar's herald.

"Lay aside your shields and spears," he commanded them. "Stack them against the wall, for you will have no need of them inside. I see friendship in your eyes, nobility in your bearing, and I know what you've come for, dressed as you are for war."

"I am Beowulf, prince of the Geats, nephew of Hygelac the king, and if you would kindly allow us to speak face to face with Hrothgar, your gracious king, we will explain to him in full the purpose of our sea-tossed journey to the land of the Danes."

Wulfgar the herald was as wise in judgement as he was fierce in war, and let them at once into Heorot to meet Hrothgar, his beloved master, grey-haired now with sorrowing.

"These men, grim though they may look in their mail-armor, have come in peace, I am sure of it, my king," Wulfgar declared before the king and his thanes. "Chief among them, and the renowned prince of the Geats, is the noble Beowulf, nephew of Hygelac, your friend and ally of a lifetime. Such a trusty man can only have come to help us, I think."

Sudden hope warmed the old king's heart as he looked upon Beowulf standing there before him.

"You will not remember me," he said, "I knew you once as a child, when I came to the land of the Geats. Ever since then the Geats have been my lifelong friends and allies. You are most heartily welcome to Heorot, for I know of you by hearsay also. Everyone here does. I heard tell that you possess the strength of at least thirty men in each hand. I am thinking, and I am hoping and I am praying, that you might have been sent here to us by God himself as our salvation, to stand against Grendel, that fiend of the night. Perhaps, Beowulf, it is only you that has the power to deal the monster the death-blow we long for, the end he so richly deserves."

Mighty in his ring-meshed mail and gloriously helmed in silver, Beowulf stood tall before Hrothgar and his thanes, every one of them praying too that this man would indeed prove to be their earthly redeemer, their strong avenger. They listened well as he spoke.

“I have come, great king of the Danes,” Beowulf began, “as Hygelac’s hearth-kinsman, and in his name I am here to serve you as I have served him in many a battle. All the Geats have heard of your plight, of this evil Grendel who, after the shadows fall, prowls this hall, making of it his nightly lair. From seafarers and travellers we have learned how each night this most splendid of mead-halls must be surrendered to Grendel, the night-stalker, how he preys foully on your people, eating their flesh, drinking their blood.

“I am no poet, my lord king, nor a harp player. I am a fighter. I am known at home and wherever I go as a warrior prince, as an enemy of all evil. I have only last year dealt death to five giants who threatened our land, broken their necks with my bare hands. I did the same to dozens of sea-serpents who plagued our waters. If I could do that much, I thought, then I could go over the sea to you, great Hrothgar, and offer to rid you of Grendel, this vile and loathsome destroyer. Why, I thought, should I not face him in a trial of strength and destroy the destroyer?

“So I stand here in Heorot, your kingly hall and home, with my good companions, ready and willing to serve you. All of us are strong and steadfast in our determination to drive out this evil once and for all, to bring peace and joy again to your kingdom and to restore you at last to your rightful hearth. Be assured, I shall do all that is in my power to achieve this. It is my promise.”

FRENCH LESSON;

Choose five items to make each menu card and each time you have chosen one, cross it off so that you do not use the same item again. All six menus must be different.

LA NOURRITURE (FOOD)	LES BOISSONS (DRINKS)
Le hamburger	Le thé
Les pâtes	Le vin blanc
Le sandwich	Le café noir
Le poulet	La boisson gazeuse
Les frites	Le chocolat chaud
La pizza	Le lait
Le poisson	L'eau du robinet
Le riz	Le jus de pomme
La glace	Le café au lait
Les légumes	Le vin rouge
Le gâteau	L'eau
La salade	Le champagne
La soupe	Le jus d'orange
	Le coca
	La limonade
	Le jus de fruit
	La bière

Tableware words; une fourchette, un couteau, une tasse, une cuillère, une serviette, un verre, une assiette.

Instructions to play the game;

Shuffle the food and drink and tableware cards and place them face down on the board.

You need 4 player pieces and a dice.

Each player has a colour 'start' and must choose a menu card (one card per player).

First player to roll a 6 starts the game.

Move one space at a time, following the instructions.

If a player lands on;

‘Take a Card’ the player takes a card from the pile and looks at it (do not show it to other players). If the item on the card is on the menu the player has, he/she keeps the card. If the item is not on the player’s menu, the card is returned to the bottom of the pack.

‘Swap a Card’ the player has to exchange one of their cards (if they have one) with one off the top of the pack.

‘Jump 5 Spaces’ player moves 5 spaces forwards.

‘Go Back 3 spaces’ player has to move 3 spaces back.

Players continue around the perimeter of the board until they have collected all the item cards that are on their menu PLUS one tableware card of any type.

When the player has all 5 items and one tableware card, when they reach their colour path to ‘Home’, they can turn into it.

Players must roll the exact number on the dice to finish and reach ‘Home’

First reaching ‘Home’ is the winner.